

Create Button to Circle Response

You may have the need to have the appearance of a circled response. For example, in the FormFlow form 1534 when you click on the correct response the letter corresponding to it is automatically circled. Please follow the instructions below carefully. In Designers Corner, graphics and circled graphics have been placed there for you to download and use.



Button in deactivated mode

B

Button in activated mode





In Paint, perform the following:

1. Open **Paint**.
2. Under **Image...Attributes** (CTRL E) make sure the size is as follows .54 (w) x .57 (h).
3. Click the **Text Tool**  and draw a box to add text. Type in your text.
4. Click **File...Save As**, to save the first image to your drive.
5. Click the **Ellipse Tool** , press the Shift Key on your keyboard and draw a circle around text. **RELEASE MOUSE THEN SHIFT KEY!**
6. Click **File...Save As**, to save the second image to your drive.

Now you should have 2 images one without a circle and one with a circle around it.

In Designer perform the following:

1. Open **Designer** and then open your form.
2. Click on the **Image icon**  from the Toolbar.
3. Select the graphic that does not have a circle around it, click **Open**. Place graphic on form.
4. Double-click graphic to open **Properties**.
5. Click the **Appearance Tab**; Under **Visibility** check **Make this Item Invisible**. Click **OK**.
6. Repeat steps 2-5 to add the graphic with the circle around it.
7. Add a button to your IMT by clicking on the **Button icon**  from the Toolbar.

8. Double-click graphic to open **Properties**.
9. Click the **Appearance Tab**, under **Colors...Contents** make sure background is white or matches the background color of your IMT and under **Borders**, uncheck **Display Border Around Contents**.
10. Under **Image**, click **Browse** to find your image that does not have a circle around it.
11. Make sure **Clip** is selected, then press **OK**.
12. Right-click on button, Select **Code View...Selected Item**.
13. Type in the following on the next line after <image>DATA3</image> or copy and paste:
 - a.

```
<imagemode>clip</imagemode>
<custom:change_image xfdl:compute=" &#xA;
toggle(activated, 'off', 'on') == '1' &#xA;
? image == 'DATA1' &#xA;
? set('image', 'DATA2') &#xA;
: set('image', 'DATA1') &#xA;
: ""></custom:change_image>
```
 - b. **NOTE: Make sure you look at the code in your images to see which DATA they are. For example if the image without a circle is DATA3 then everything in the code that has DATA1 will be renamed DATA3. If the image with a circle around it is DATA4, then DATA2 will be renamed DATA4.**
14. Click **OK**.
15. Go to **Preview** and **Test** your IMT.